

# Restoration through the seasons

## Summer/Autumn Term 1

- Water plants
- Collect seed
- Explore local places – what lives there?
- Collect real and useful data about your place:
  - map your biodiversity – what native plants live in your place?
  - which insects and birds are interacting with your plants (eg bees pollinating flowers)?
  - track local animals in tracking tunnels – who lives in your backyard?
  - count bird calls



## Winter/Spring Term 3

- Plant while the ground is wet and digging is easy. The new plants will also have plenty of water to help them settle in
- Mulch around your plants to give them some space from weeds that may grow too close and block out the sun
- Plan a pest animal trapping programme
- Build traps and/or tracking tunnels
- Build insect shelters
- Join The Great Kereru Count! (End of September)
- Weed around new plants



## Autumn/Winter Term 2

- Draw a planting plan – what/where are you going to plant? How big do things grow? Are some plants better suited to wet/dry/windy places than others? Consider sunlight and soil conditions
- Tell people what you're going to do. Ask for parent helpers. Book your planting days into the school calendar and newsletters
- Plan /prepare a new planting site
- Propagate new plants – take cuttings, sow seed
- Use your school compost/worm wees to feed your new plants
- Clean and prepare tools
- Keep exploring your local places – what's happening out there?
- Garden Bird Survey (usually end of June)

## Spring/Summer Term 4

- Weed – release the plants from surrounding weeds
- Mulch new plantings and water if it is a very dry season
- Animals and insects are also on the move and enjoying the warmer weather, monitor their movements
- Trap pest animals
- Think ahead to next year... what kind of planting do you want plants for?
  - weaving plants
  - habitat and food for birds, invertebrates and lizards
  - plants to prevent erosion
  - medicinal plants
  - amenities planting
- Order plants for next year so they have time to grow to a good size

